



# SARAH ANDREWS

## LEVEL DESIGNER

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 www.portfoliosite.com

 in/sarah-andrews-25335321b/

### INTERESTS

- Learning about different cultures
- Classical history
- Film and Animation history
- Old and new cartoons
  - Looney Tunes, Silly Symphonies
- Animation
- Mythology
- Folklore
- Love Sci-fi, Horror, Fantasy
- Astronomy
- Dungeons and Dragons
- Sonic games
- Music lover

### HOBBIES

- Cartoonist (Digital & Traditional)
- Storytelling
- Rhythm Guitar (Electric)
- Dancing
- Baking
- Sewing

### TECHINICAL EXPERIENCE

- Unreal 5 (5.1-5.2)
- Unreal 4
- Unity
- Creation Kit
- Hammer
- Maya
- 3DS Max
- Photoshop
- Premiere Pro
- After Effects
- Ableton Live

### PROJECTS

#### ***Hex Rally Racers - Arcade Racer (Jan 2022 - Apr 2022)***

- *Portobello Pond*: Built track landscape and placed directional props
- *Shroom Shire*: Assisted in landscape geometry, and placed props for conveyance and environmental decoration

#### ***SeaFeud - Arcade Racer (Jan 2023 - May 2023)***

- *Express-wave*: Aided in track layout, and worked on fish and item placement

#### ***Kneedle Knight - Capstone (Jun 2023 - XXXX)***

- XXXXX

#### ***(Direct Focus Study Project)***

- XXXXX

### EDUCATION

#### **SMU Guildhall**

*Specialization in Level Design, 2024*

#### **Southern Methodist University**

*B.A. Creative Computing, 2020*

*minor: Mathematics*